# 17 Constrained Optimization

best frequently has constraints nutrition groceries  $\vec{g} \ge 0$ prices  $\vec{p}$ price  $\min_{\vec{q}} \vec{g} \cdot \vec{p}$ minimum requirements  $\vec{m}$ nutrition value N  $\mathbf{N}\cdot\vec{g}\geq\vec{m}$ defines linear program, LP price may be a function of quantity, not linear quadratic objective, quadratic program, QP general case mathematical program portfolios, routing airplanes, running a factory program as plan, not computer program, but can be same electrical networks [Dennis, 1958] routing [Kelly, 1991, Papadimitriou & Steiglitz, 1998] flow control [Low et al., 2002] layering [Chiang et al., 2007] sorting variables  $\vec{x}$ , objective minimize  $f(\vec{x})$ , constraints  $\vec{c}(\vec{x})$ max = -minslack variables to convert inequality to equality

$$c(\vec{x}) \ge 0 \tag{17.1}$$

replace with

$$c(\vec{x}) - s = 0$$
  

$$s \ge 0 \tag{17.2}$$

combinatorial x equals 1 or -1 can be relaxed as algebraic constraint  $(x^2 - 1)^2 = 0$ L1 norm

$$|\vec{x}|_1 = \sum_i |x_i|$$
(17.3)

compressed sensing, sparsity non-differentiable [Schmidt *et al.*, 2007]  $(x)_{+} = \max(x, 0)$  $(x)_{-} = \max(-x, 0)$ 

$$|x| = (x)_{-} + (x)_{+} \tag{17.4}$$

can be relaxed

$$|x| \approx |x|_{\alpha}$$
  
=  $\frac{1}{\alpha} \left[ \log \left( 1 + e^{-\alpha x} \right) + \log \left( 1 + e^{\alpha x} \right) \right]$  (17.5)

$$\frac{d|x|_{\alpha}}{dx} = \frac{1}{1+e^{-\alpha x}} - \frac{1}{1+e^{\alpha x}}$$
(17.6)

$$\frac{d^2|x|_{\alpha}}{dx^2} = \frac{2\alpha e^{\alpha x}}{\left(1 + e^{\alpha x}\right)^2} \tag{17.7}$$

minimize for increasing  $\alpha$ 

### 17.1 LAGRANGE MULTIPLIERS

single equality constraint  $c(\vec{x}) = 0$ 

step in direction  $\vec{d}$  to minimize f while satisfying the constraint

$$0 = c(\vec{x} + \vec{\delta})$$
  

$$\approx c(\vec{x}) + \nabla c \cdot \vec{\delta}$$
  

$$= \nabla c \cdot \vec{\delta}$$
(17.8)

step also minimizes f

$$0 > f(\vec{x} + \vec{\delta}) - f(\vec{x})$$
  

$$\approx f(\vec{x}) + \nabla f \cdot \vec{\delta} - f(\vec{x})$$
  

$$= \nabla f \cdot \vec{\delta}$$
(17.9)

if  $\nabla c(\vec{x})$  and  $\nabla f(\vec{x})$  aligned not possible to find a direction, hence  $\vec{x}$  is a local minimizer define *Lagrangian* 

$$\mathcal{L} = f(\vec{x}) - \lambda c(\vec{x}) \tag{17.10}$$

solve for

$$0 = \nabla \mathcal{L}$$
  
=  $\nabla f - \lambda \nabla c$  (17.11)

multiple constraints linear combination

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$$\nabla f(\vec{x}) = \sum_{i} \lambda_i \nabla c_i(\vec{x}) \tag{17.12}$$

$$f(\vec{x}) = \sum_{i} \lambda_i c_i(\vec{x}) \tag{17.13}$$

solving gives  $\vec{x}(\vec{\lambda})$ , substitute into constraints to find  $\vec{\lambda}$  inequality constraint

$$0 \le c(\vec{x} + \vec{\delta})$$
  

$$\approx c(\vec{x}) + \nabla c \cdot \vec{\delta}$$
(17.14)

if constraint not active (c > 0), can just do gradient descent  $\vec{\delta} = -\alpha \nabla f$ for an active constraint  $\nabla f \cdot \vec{\delta} < 0$  and  $\nabla c \cdot \vec{\delta} \ge 0$ define half-planes no intersection if point in same direction  $\nabla f = \lambda \nabla c$ same condition, but now  $\lambda \ge 0$ 

#### 17.2 OPTIMALITY

first-order condition

equality constraints  $c_i(\vec{x}), i \in \mathcal{E}$ 

inequality constraints  $c_i(\vec{x}), i \in \mathcal{I}$ 

inactive constraint  $\lambda_i = 0$ 

complementarity:  $\lambda_i c_i = 0$ : Lagrange multiplier only non-zero when constraint is active, otherwise reduces to gradient descent

$$\nabla_{\vec{x}} \mathcal{L}(\vec{x}, \vec{\lambda}) = 0$$

$$c_i(\vec{x}) = 0 \quad (i \in \mathcal{E})$$

$$c_i(\vec{x}) \ge 0 \quad (i \in \mathcal{I})$$

$$\lambda_i \ge 0 \quad (i \in \mathcal{I})$$

$$\lambda_i c_i(x) = 0 \quad (17.15)$$

Karush-Kuhn-Tucker (KKT) conditions necessary, not sufficient

second order condition: positive definite Lagrangian Hessian sensitivity

replace c(x) = 0 with  $c(x) = \epsilon$ minimizer  $\vec{x}$  goes to  $\vec{x}_{\epsilon}$ 

$$f(\vec{x}_{\epsilon}) - f(\vec{x}) \approx \nabla f \cdot (\vec{x}_{\epsilon} - \vec{x})$$
  
=  $\lambda \nabla c \cdot (\vec{x}_{\epsilon} - \vec{x})$   
 $\approx \lambda (c(\vec{x}_{\epsilon}) - c(\vec{x}))$   
=  $\lambda \epsilon$   
 $\frac{df}{d\epsilon} = \lambda$  (17.16)

shadow prices: change in utility per change in constraint  $\vec{x}$  primal  $\lambda$  dual multi-objective Pareto not possible to improve one constraint without making others worse defines Pareto frontier can combine in multi-objective function with relative weights

# 17.3 SOLVERS

#### 17.3.1 Penalty

penalty combine

$$\mathcal{F} = f(\vec{x}) + \frac{\mu}{2} \sum_{i} c_i^2(\vec{x})$$
(17.17)

$$\frac{\partial \mathcal{F}}{\partial x_j} = \frac{\partial f}{\partial x_j} + \mu \sum_i c_i \frac{\partial c_i}{\partial x_j}$$
(17.18)

$$\mathcal{L} = f(\vec{x}) - \sum_{i} \lambda_i c_i(\vec{x})$$
(17.19)

$$\frac{\partial \mathcal{L}}{\partial x_j} = \frac{\partial f}{\partial x_j} - \sum_i \lambda_i \frac{\partial c_i}{\partial x_j}$$
(17.20)

effectively taking  $c_i = -\lambda_i/\mu$ solving a different problem driven to 0 as  $\mu \to \infty$ small  $\mu$  may be unbounded large  $\mu$  may be ill-conditioned nonsmooth penalty

$$\mathcal{F} = f(\vec{x}) + \mu \sum_{i \in E} |c_i(\vec{x})| + \mu \sum_{i \in I} [c_i(\vec{x})]_-$$
(17.21)

can be exact for large  $\mu$  [Nocedal & Wright, 2006] non-differentiable approximate (17.5)

#### 17.3.2 Augmented Lagrangian

augmented Lagrangian

$$\mathcal{L} = f(\vec{x}) - \sum_{i} \lambda_{i} c_{i}(\vec{x}) + \frac{\mu}{2} \sum_{i} c_{i}^{2}(\vec{x})$$
(17.22)

$$\frac{\partial \mathcal{L}}{\partial x_j} = \frac{\partial f}{\partial x_j} - \sum_i \lambda_i \frac{\partial c_i}{\partial x_j} + \mu \sum_i c_i \frac{\partial c_i}{\partial x_j}$$
(17.23)

 $\lambda_i^* = \lambda_i - \mu c_i$  $c_i = (\lambda_i - \lambda_i^*)/\mu$  vanishes much faster, as Lagrange multiplier estimates converge  $\lambda_i^{(n+1)} = \lambda_i^{(n)} - \mu c_i$ minimize  $\vec{x}$ , update  $\lambda$ , increase  $\mu$ 

#### 17.3.3 Interior Point

interior point

basis largest, most efficient solvers directly solve system of equations

$$\begin{split} \min_{\vec{x}} f(\vec{x}) \\ c_i(\vec{x}) &= 0 \quad (i \in \mathcal{E}) \\ c_i(\vec{x}) - s_i &= 0 \quad (i \in \mathcal{I}) \\ s_i &\geq 0 \end{split} \tag{17.24}$$

KKT conditions, perturb from boundary

$$\nabla f - \sum_{i} \lambda_{i} \nabla c_{i}(\vec{x}) = 0$$

$$c_{i}(\vec{x}) = 0 \quad (i \in \mathcal{E})$$

$$c_{i}(\vec{x}) - s_{i} = 0 \quad (i \in \mathcal{I})$$

$$\lambda_{i} s_{i} = \mu \quad (i \in \mathcal{I}) \quad (17.25)$$

iterate Newton step on system, decrease  $\mu$ same as barrier method

$$\min_{\vec{x},\vec{s}} f(x) - \mu \sum_{i} \log s_i \quad (i \in \mathcal{I})$$
$$c_i(\vec{x}) = 0 \quad (i \in \mathcal{E})$$

$$c_i(\vec{x}) - s_i = 0 \quad (i \in \mathcal{I}) \tag{17.26}$$

KKT condition for  $s_i$ 

$$\mu \frac{1}{s_i} - \lambda_i = 0 \tag{17.27}$$

$$\lambda_i s_i = \mu \tag{17.28}$$

#### **17.4 SELECTED REFERENCES**

[Nocedal & Wright, 2006] Nocedal, Jorge, & Wright, Stephen J. (2006). Numerical Optimization. 2nd edn. New York: Springer.

Unusually clear coverage of a field full of unusually opaque books.

## 17.5 PROBLEMS

- (17.1) Given a point  $(x_0, y_0)$ , analytically find the closest point on the line y = ax + bby minimizing the distance  $d^2 = (x_0 - x)^2 + (y_0 - y)^2$  subject to the constraint y - ax - b = 0.
- (17.2) Consider a set of N nodes that has each measured a quantity  $x_i$ . The goal is to find the best estimate  $\bar{x}$  by minimizing

$$\min_{\bar{x}} \sum_{i=1}^{N} (\bar{x} - x_i)^2 \quad , \tag{17.29}$$

however each node *i* can communicate only with nodes *j* in its neighborhood  $j \in \mathcal{N}(i)$ . This can be handled by having each node obtain a local estimate  $\bar{x}_i$ , and introducing a consistency constraint  $c_{ij} = \bar{x}_i - \bar{x}_j = 0 \forall j \in \mathcal{N}(i)$ .

- (a) What is the Lagrangian?
- (b) Find an update rule for the estimates  $\bar{x}_i$  by evaluating where the gradient of the Lagrangian vanishes.
- (c) Find an update rule for the Lagrange multipliers by taking a Newton root-finding step on their associated constraints.
- (17.3) Sorting can be written in terms of a permutation matrix **P** as  $\vec{s} = \mathbf{P} \cdot \vec{u}$ , where  $\vec{u}$  is a vector of unsorted numbers,  $\vec{s}$  are the sorted numbers, and each row and column of **P** has one 1 and the rest of the elements are 0. Defining the vector  $\vec{n}$  to be  $\{1, 2, \ldots\}$ , sorting can be done by maximizing  $\vec{n} \cdot \vec{s}$ . Solve this as a constrained optimization for a vector of random numbers.